

## FIVE TITLES CURRENTLY IN DEVELOPMENT FOR FORTHCOMING NINTENDO 3DS™ HARDWARE

TOKYO, JAPAN – 16 June 2010 – NAMCO BANDAI Games Inc. today announced it has five titles in development for Nintendo 3DS™, the recently announced portable gaming device from Nintendo Co., Ltd. which employs stereogram technology.

With final title names, detailed game information and release dates to be revealed at a later date, the five titles in development are as follows:

**RIDGE RACER™** (working title)

The unstoppable hit series is back with all its trademark exhilaration and brand new stereogram features.

**PAC-MAN™ & GALAGA™** (working title)

Two timeless gaming icons return, totally reworked for the Nintendo 3DS and including all the classic game modes.

**Gundam® Franchise** (working title)

All new title in the Gundam series with new gameplay systems designed for the stereogram technology.

**Dragon Ball® Franchise** (working title)

Dragon Ball kicks into 3D with all new features and gameplay designed for the Nintendo 3DS hardware.

**Super Robot Franchise** (working title)

Brand new title in the series with new game systems and gameplay designed to exploit the stereogram technology.

NAMCO BANDAI Games plans to further extend its presence in the 3D gaming arena with its ongoing program of research and development. Further information and updates will be made available on the official NAMCO BANDAI Games websites.

“ 2010 will be remembered as the year that 3D technologies finally became available on a consumer level, a breakthrough that NAMCO BANDAI Games has anticipated with its significant research and investment in the field over recent years,” said Shin Unozawa, Vice President, NAMCO BANDAI Games Inc. “We are convinced of the potential of the new stereogram technology on which the hardware is based, and we intend to make full use of it to provide fresh new experiences which continue to surprise and excite our customers in the way we have been doing for many years. We are looking forward to announcing more details in the near future.”

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